# Efficient Computation with Dedekind Reals 

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## In this talk

We present a mathematical language which is powerful enough to let us talk about real analysis, but also simple enough to be an efficient programming language.

## Foundations

http://www.paultaylor.eu/ASD /

## A language for real analysis

- Number types $\mathbb{N}, \mathbb{Q}, \mathbb{R}$
- Arithmetic,,$+- \times, /$
- Decidable equality $=$ and decidable order $<$ on $\mathbb{N}$ and $\mathbb{Q}$
- General recursion on $\mathbb{N}$
- Real numbers:
- strict order relation $<$
- Archimedean property
- Dedekind completeness: every cut determines a number
- Logic:
- truth $\top$ and falsehood $\perp$
- connectives $\wedge$ and $\vee$
- existential quantifiers:

$$
\exists x: \mathbb{R}, \quad \exists x:[a, b], \quad \exists n: \mathbb{N}, \quad \exists q: \mathbb{Q}
$$

- universal quantifier: $\forall x:[a, b]$


## Dedekind cuts

A cut is a pair of rounded, bounded, disjoint, and located open sets.
$\square$


## Lower and upper reals

By taking the lower rounded sets we obtain the lower reals, and similarly for upper reals. These are more fundamental than reals.

## Examples of cuts

- A number $a$ determines a cut, which determines $a$ :

$$
a=\operatorname{cut} x \text { left } x<a \text { right } a<x
$$

- $\sqrt{a}$ is the cut

$$
\text { cut } x \text { left }\left(x<0 \vee x^{2}<a\right) \text { right }\left(x>0 \wedge x^{2}>a\right)
$$

- Exercise:
cut $x$ left $(x<-a \vee x<a)$ right $(-a<x \wedge a<x)$
- The full notation for cuts is

$$
\text { cut } x:[a, b] \text { left } \phi(x) \text { right } \psi(x)
$$

This means that the cut determines a number in $[a, b]$.

## "Topologic"

- A logical formula $\phi(x)$ where $x$ : $A$ has two readings:
- logical: a predicate on $A$
- topological: an open subset of $A$
- In particular, a closed formula $\phi$ is
- logically, a truth value
- topologically, an element of Sierpinski space $\Sigma$
- We use this to express topological and analytic notions logically.


## Example: $\mathbb{R}$ is locally compact

- Classically: for open $U \subseteq \mathbb{R}$ and $x \in \mathbb{R}$,

$$
x \in U \Longleftrightarrow \exists d, u \in \mathbb{Q} . x \in(d, u) \subseteq[d, u] \subseteq U
$$

- Topologically: for $\phi: \mathbb{R} \rightarrow \Sigma$ and $x: \mathbb{R}$,

$$
\phi(x) \Longleftrightarrow \exists d, u \in \mathbb{Q} \cdot d<x<u \wedge \forall y \in[d, u] . \phi(y)
$$

## Example: $[0,1]$ is connected

- Classically: for open $U, V \subseteq[0,1]$,

$$
U \cap V=\emptyset \wedge U \cup V=[0,1] \Longrightarrow U=[0,1] \vee V=[0,1]
$$

- (Topo)logically: for $\phi, \psi:[0,1] \rightarrow \Sigma$, if

$$
\perp \Longleftrightarrow \phi(x) \wedge \psi(x)
$$

then

$$
\begin{aligned}
\forall x \in[0,1] \cdot(\phi(x) \vee & \psi(x)) \Longrightarrow \\
& (\forall x \in[0,1] \cdot \phi(x)) \vee(\forall x \in[0,1] \cdot \psi(x))
\end{aligned}
$$

## Example: $\mathbb{R}$ is connected

- Classically: for open $U, V \subseteq \mathbb{R}$,

$$
U \cup V=\mathbb{R} \wedge U \neq \emptyset \wedge V \neq \emptyset \Longrightarrow U \cap V \neq \emptyset
$$

- (Topo)logically: for $\phi, \psi: \mathbb{R} \rightarrow \Sigma$, if

$$
\top \Longleftrightarrow \phi(x) \vee \psi(x)
$$

then
$(\exists x \in \mathbb{R} . \phi(x)) \wedge(\exists x \in \mathbb{R} . \psi(x)) \Longrightarrow$

$$
\exists x \in \mathbb{R} . \phi(x) \wedge \psi(x)
$$

## The maximum of $f:[0,1] \rightarrow \mathbb{R}$


cut $x$ left $(\exists y \in[0,1] . x<f(y))$
right $(\forall z \in[0,1] \cdot f(z)<x)$

## Cauchy completeness

- A rapid Cauchy sequence $\left(a_{n}\right)_{n}$ satisfies

$$
\left|a_{n+1}-a_{n}\right|<2^{-n} .
$$

- Its limit is the cut

$$
\begin{array}{r}
\text { cut } x \text { left }\left(\exists n \in \mathbb{N} . x<a_{n}-2^{-n+1}\right) \\
\quad \text { right }\left(\exists n \in \mathbb{N} \cdot a_{n}+2^{-n+1}<x\right)
\end{array}
$$

## From mathematics to programming

- We would like to compute with our language.
- We limit attention to logic and $\mathbb{R}$, and leave recursion and $\mathbb{N}$ for future work.
- Not surprisingly, we compute with intervals.
- The prototype is written in OCaml and uses the MPFR library for fast dyadic rationals.


## The interval lattice $L$

- The lattice of pairs $[a, b]$, where $a$ is upper and $b$ lower real.
- Ordered by $[a, b] \sqsubseteq[c, d] \Longleftrightarrow a \leq c \wedge d \leq b$.
- The lattice contains $\mathbb{R}$.



## Extending arithmetic to $L$

- We extend arithmetic operations from $\mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R}$ to $L \times L \rightarrow L$.
- The interesting case is Kaucher multiplication.

| $[a, b] \times[c, d]$ | $a, b \leq 0$ | $a \leq 0 \leq b$ | $b \leq 0 \leq a$ | $0 \leq a, b$ |
| :---: | :---: | :---: | :---: | :---: |
| $0 \leq c, d$ | $[a d, b c]$ | $[a d, b d]$ | $[a c, b c]$ | $[a c, b d]$ |
| $d \leq 0 \leq c$ | $[b d, b c]$ | $[0,0]$ | $[q, p]$ | $[a c, a d]$ |
| $c \leq 0 \leq d$ | $[a d, a c]$ | $[p, q]$ | $[0,0]$ | $[b c, b d]$ |
| $c, d \leq 0$ | $[b d, a c]$ | $[b c, a c]$ | $[b d, a d]$ | $[b c, a d]$ |

Where $p=\min (a d, b c) \leq 0$ and $q=\max (a c, b d) \geq 0$.

- We also extend $<$ to $L \times L \rightarrow \Sigma$ :

$$
[a, b]<[c, d] \Longleftrightarrow b<c
$$

## Lower and upper approximants

- For each sentence $\phi$ we define a lower and upper approximants $\phi^{-}, \phi^{+} \in\{\top, \perp\}$ such that

$$
\phi^{-} \Longrightarrow \phi \Longrightarrow \phi^{+}
$$

- The approximants should be easy to compute.
- If $\phi^{-}=\top$ then $\phi=\top$, and if $\phi^{+}=\perp$ then $\phi=\perp$.
- Easy cases:

$$
\begin{aligned}
\perp^{-} & =\perp & \perp^{+} & =\perp \\
\top^{-} & =\top & \top^{+} & =\top \\
(\phi \wedge \psi)^{-} & =\phi^{-} \wedge \psi^{-} & (\phi \wedge \psi)^{+} & =\phi^{+} \wedge \psi^{+} \\
(\phi \vee \psi)^{-} & =\phi^{-} \vee \psi^{-} & (\phi \vee \psi)^{+} & =\phi^{+} \vee \psi^{+} \\
\left(e_{1}<e_{2}\right)^{-} & =\left(e_{1}^{-}<e_{2}^{-}\right) & \left(e_{1}<e_{2}\right)^{+} & =\left(e_{1}^{+}<e_{2}^{+}\right) .
\end{aligned}
$$

## Approximants for cuts and quantifiers

- Cuts:
$(\text { cut } x:[a, b] \text { left } \phi(x) \text { right } \psi(x))^{-}=[a, b]$
$(\text { cut } x:[a, b] \text { left } \phi(x) \text { right } \psi(x))^{+}=[b, a]$
- Quantifiers:

$$
\begin{aligned}
& \phi([a, b]) \quad \Longrightarrow \quad \forall x \in[a, b] \cdot \phi(x) \quad \Longrightarrow \quad \phi\left(\frac{a+b}{2}\right) \\
& \phi\left(\frac{a+b}{2}\right) \quad \Longrightarrow \quad \exists x \in[a, b] \cdot \phi(x) \quad \Longrightarrow \quad \phi([b, a])
\end{aligned}
$$

## Refinement

- If $\phi^{-}=\perp$ and $\phi^{+}=\top$ we cannot say much about $\phi$.
- To make progress, we refine $\phi$ to an equivalent formula in which quantifers range over smaller intervals:
- $\forall x \in[a, b] . \phi(x)$ is refined to

$$
\left(\forall x \in\left[a, \frac{a+b}{2}\right] \cdot \phi(x)\right) \wedge\left(\forall x \in\left[\frac{a+b}{2}, b\right] \cdot \phi(x)\right)
$$

- $\exists x \in[a, b] . \phi(x)$ is refined to

$$
\left(\exists x \in\left[a, \frac{a+b}{2}\right] \cdot \phi(x)\right) \vee\left(\exists x \in\left[\frac{a+b}{2}, b\right] \cdot \phi(x)\right)
$$

- This amounts to searching with bisection.


## Refinement of cuts

- To refine a cut

$$
\text { cut } x:[a, b] \text { left } \phi(x) \text { right } \psi(x)
$$

we try to move $a \mapsto a^{\prime}$ and $b \mapsto b^{\prime}$.


- If $\phi^{-}\left(a^{\prime}\right)=\top$ then move $a \mapsto a^{\prime}$.
- If $\psi^{-}\left(b^{\prime}\right)=\top$ then move $b \mapsto b^{\prime}$.
- One or the other endpoint moves eventually because cuts are located.


## Evaluation

- To evaluate a sentence $\phi$ :
- if $\phi^{-}=\mathrm{T}$ then output T ,
- if $\phi^{+}=\perp$ then output $\perp$,
- otherwise refine $\phi$ and repeat.
- Evaluation may not terminate, but this is expected, as $\phi$ is only semidecidable.
- Is the procedure complete, i.e., if ASD proves $\phi$ then $\phi$ evaluates to $T$ ?


## Speeding up the computation

Estimate an inequality $f(x)<0$ on $[a, b]$ by approximating $f$ with a linear map from above and below.


This is essentially Newton's interval method.

## Future

- Incorporate $\mathbb{N}$ and recursion.
- Extend Newton's method to multivariate case.
- Write a more efficient interpreter.
- Can we do higher-type computations?
- Can this be implemented as a library for a standard language, rather than a specialized language?

